

## Conjurer +3 Short Sword

The Conjurer is a special +3 Short Sword. When held, this sword allows its wielder to move and attack as if he were wearing a Ring of Free Action. When the command word "Breathe" is spoken (or thought), The Conjurer conveys the abilities of a Helm of Underwater Action upon its owner. The Conjurer has the following special powers:

### Primary Abilities

1. Detect Good/Evil in a 1 ft. radius. At will

### Extraordinary Powers

1. Mirror Image (at wielder's level). 2/Day

### Special Purpose

1. Slay evil water dwelling creatures.

### Special Purpose Power

1. Confusion (as the spell).\*

\* Upon scoring a hit with the weapon unless the victim makes a saving throw vs magic. This power will operate only in pursuit of the sword's special purpose.

NAME: Conjurer

EGO: 16

INTELLIGENCE: 17

ALIGNMENT: Chaotic Good

Conjurer can speak Sahuagin, Triton, Ixixachitl, and the Common Tongue. It can Read Magic and communicates with the wielder through speech or using telepathy. As a built in safety device, this sword will never allow itself to be used against Renko.

Gold Piece Sale Value: 24,200 gp's