

## Daryo

A rather unusual blade, Daryo was created by a far-traveling mage for a frequent companion for use on their long outings. Daryo is of *neutral good* alignment, and provides a +1 bonus to hit and damage rolls. It has an intelligence of 19; however, it speaks no languages and communicates via empathy only. Daryo has an ego of 6.

Daryo is specially designed for use in outer space. When in a vacuum, it automatically provides a globe of breathable air around the wielder to a distance of 1 foot. This power may be used for up to 1 hour per 24 hour period and does not have to be continuous. Additionally, it allows the use of a *Fly* spell up to a total of 1 hour per day, which may be non-continuous so long as the total time spent flying does not exceed the allotted amount within any 24-hour time span. Daryo detects spelljamming (q.v.) within 1,500 million miles; this is done whenever the possessor grasps the hilt. Note that no information regarding distance or direction is gained; only the presence of spelljamming out of the immediate area is detected for. Finally, Daryo will detect the largest celestial body (moon-size or greater) within 3,000 million miles twice a day. Distance and relative distance are communicated via a tug on the blade and the intensity of the empathic pulse.

**Note:** This sword is primarily for use with Spelljammer™